Normative Deliberation in Graded BDI Agents

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Normative Deliberation in Graded BDI Agents









4 Evaluation





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Normative Deliberation in Graded BDI Agents

Open MAS

Open Multi-Agent Systems

- Heterogeneity of their participants
- Limited trust
- Possible individual goals in conflict and
- High Uncertainty
 - Limited knowledge of the word
 - The environment is opaquely perceived



Norm and Normative Aware Agents

Norms

- Ensuring social order
- Avoiding conflicts

Normative agents

Have explicit knowledge about norms

- Able to acquire new norms
- Deliberate about norm compliance autonomously



Extend the Multi-Context Graded BDI agent architecture:

• Allow agents to **acquire** norms

• Consider them in their decision making processes



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Normative Deliberation in Graded BDI Agents

Multi-Context Graded BDI Architecture¹



¹A. Casali. On Intentional and Social Agents with Graded Attitudes

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Mental Contexts





• $* \in \{+, -\}$ positive and negative desires

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GTHA

In the m-Water scenario, the *irrigator* agent represents a farmer who wants to pick up high quality vegetables:

 $(D^+ highQuality, 1)$

He has two different irrigation possibilities:

(*B* [fullIrrigation]highQuality, 0,75)

(*B* [halflrrigation]highQuality, 0,5)

He beliefs that there is a rather possibility of drought:

(B drought, 0, 6)

He also does not desire to be fined:

 $(D^- payFine, 0, 8)$

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Functional Contexts



- *Planner Context (PC)*. It allows agents to determine sequence of actions that will be intended according to their desires.
- Communication Context (CC). It communicates agents with their environment



m-Water Case-Study: Plans

The *irrigator* has two different cultivation plans:

plan(fullIrrigation)

plan(halfIrrigation)



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Bridge Rules



Desire Generation

 $\frac{DC:(D^*\varphi,\delta_\varphi^*),BC:(B([\alpha]\varphi),\beta_\phi)}{DC:(D^*[\alpha]\varphi,f_D(\delta_\varphi^*,\beta_\phi))}$

Intention Generation

 $\frac{DC: (D^{+}[\alpha]\varphi, \delta^{+}_{[\alpha]\varphi}), DC: (D^{+}\alpha, \delta^{+}_{\alpha}), PC: plan(\Sigma), \alpha \in \Sigma}{\dots, DC: (D^{-}[\alpha]\psi_{l}\delta^{-}_{[\alpha]\psi_{l}}), \dots, \delta^{+}_{[\alpha]\varphi} + \delta^{+}_{\alpha}) \ge \sum_{k=1}^{n} \delta^{-}_{[\alpha]\psi_{k}}}{\frac{IC: (I[\alpha]\varphi, f_{l}(\delta^{+}_{[\alpha]\varphi} + \delta^{+}_{\alpha}, \sum_{k=1}^{n} \delta^{-}_{[\alpha]\psi_{k}}))}$

• Intention Selection :

$$\frac{\mathit{IC}:(\mathit{I}[\alpha]\varphi,\iota_{\mathit{max}})}{\mathit{CC}:\mathit{act}(\alpha)}$$

GTIIA

m-Water Case-Study: Desire Generation

In the case of the *irrigator* agent, he refines his abstract desires into more realistic ones according to his beliefs:

 $\frac{DC : (D^{+} highQuality, 1), BC : (B [fullIrrigation]highQuality, 0,75)}{DC : (D^{+} [fullIrrigation]highQuality, 0,75)}$

 $\frac{DC : (D^{+} highQuality, 1), BC : (B [halfIrrigation]highQuality, 0,5)}{DC : (D^{+} [halfIrrigation]highQuality, 0,5)}$



m-Water Case-Study: Intention Generation

In the m-Water scenario, the derived specific desires allow the *irrigator* agent to determine which actions will be intended according to the existing plans:

 $\frac{DC: (D^{+} [full]rrigation]highQuality, 0,75), PC: plan(full]rrigation), 0,75 > 0}{IC: (I[full]rrigation]highQuality, 0,75)}$

 $\frac{DC:(D^{+} \ [halfIrrigation]highQuality,0,5), PC: plan(halfIrrigation),0,5>0}{IC:(I[halfIrrigation]highQuality,0,5)}$

 $GTII\Lambda$

m-Water Case-Study: Intention Selection

In the m-Water scenario, the *irrigator* agent will perform the most intended action:

 $\frac{IC : (I[fullIrrigation]highQuality, 0,75)}{CC : (act(fullIrrigation))}$



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Normative BDI Architecture



Two new functional contexts are defined:

- *Recognition Context* (RC) responsible for the norm acquisition
- Normative Context (NC) allows agents to consider norms in their decisions



Recognition Context (RC)

Recognition Context (RC)

Formed by expressions defined as (*RC* n, ρ_n):

• *n* is a norm:

Definition (Norm)

A norm *n* is defined as $n = \langle D, C, A, E, S, R \rangle$ where:

- $D \in \{O, F\}$, is the deontic modality
- C normative condition
- A, E norm activation and expiration conditions
- S, R sanctions and rewards

• $\rho_n \in [0,1]$ is the certainty degree ascribed to the recognised norm

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m-Water Case-Study: Irrigation Norms

In the m-Water scenario, it is forbidden to irrigate all their cultivation if a drought state has been declared in this area, so any agent which violates this norm will be sanctioned by paying a fine:

(*RC* \langle *Prohibition*, *drought*, -, *fullIrrigation*, *payFine*, - \rangle , 1)



Normative Context (NC)

Normative Context (NC)

The NC is formed by expressions like $NC(\lceil \gamma \rceil)$; where γ relates mental attitudes of an agent:

$$\begin{array}{rcl} \gamma & := & \varphi \to \psi \\ \varphi & := & \psi \mid \psi \land \varphi \\ \psi & := & \phi \mid \neg \phi \\ \phi & := & (B \, \alpha, \delta) \mid (D^+ \, \alpha, \delta) \mid (D^- \, \alpha, \delta) \end{array}$$

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Normative Deliberation in Graded BDI Agents

Norm Transformation Bridge Rules: Obligation Transformation Rule

$\frac{RC: (RC \langle O, A, E, C, S, R \rangle, \delta_{nr})}{NC: [(B A, \delta_A) \land (B \neg E, \delta_E) \land (D^+C, \delta_C) \land (D^-S, \delta_S) \land (D^+R, \delta_R)}_{\longrightarrow} \\ (D^+C, f(f_{compliance}(\delta_C, \delta_S, \delta_R), f_{activation}(\delta_A, \delta_E, \delta_{nr})))]$



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Norm Transformation Bridge Rules: Prohibition Transformation Rule

$\frac{RC: (RC \langle F, A, E, C, S, R \rangle, \delta_{nr})}{NC: [(B A, \delta_A) \land (B \neg E, \delta_E) \land (D^- C, \delta_C) \land (D^- S, \delta_S) \land (D^+ R, \delta_R)} \xrightarrow{\rightarrow} (D^- C, f(f_{compliance}(\delta_C, \delta_S, \delta_R), f_{activation}(\delta_A, \delta_E, \delta_{nr})))]}$



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Norm Transformation Bridge Rules: Norm Activation Function

The norm activation function combines the belief degrees related to the norm activation and expiration conditions (β_A and β_E) and the certainty degree of the norm (ρ_n):

$$f_{activation}(\beta_A, \beta_E, \rho_n) = \beta_A \times \beta_E \times \rho_n$$



Norm Transformation Bridge Rules: Norm Compliance Function

The norm compliance function takes as input the positive/negative degrees of the norm condition (δ_C), the undesirability of sanction (δ_S) and the interest on the reward (δ_R):

$$f_{compliance}(\delta_{C}, \delta_{S}, \delta_{R}) = \delta_{C} \times \delta_{S} \times \delta_{R}$$



m-Water Case-Study: Norm Transformation

In the m-Water case-study, once the norm has been recognised by the RC it is transformed into an inference rule inside the NC (Bridge Rule 7):

 $\frac{RC: (RC \ \langle Prohibition, drought, -, fullIrrigation, payFine, -\rangle, 1)}{NC: [(B \ drought, 0, 6) \land (D^- payFine, 0, 8) \rightarrow (D^- fullIrrigation, 0, 48)]}$

$$f_{activation}(\delta_A, \delta_E, \delta_{nr}) = \delta_A \times \delta_E \times \delta_{nr} = 0.6$$

$$f_{compliance}(\delta_{C}, \delta_{S}, \delta_{R}) = \delta_{C} \times \delta_{S} \times \delta_{R} = 0.8$$

$$f(f_{activation}(\delta_A, \delta_E, \delta_{nr}), f_{compliance}(\delta_C, \delta_S, \delta_R)) = 0.6 \times 0.8 = 0.48$$

Norm Internalization Bridge Rules: Updating Mental Context Rules

After performing the inference process for creating new desires $(\lceil (D^* \gamma, \delta) \rceil)$, the NC must update the DC:

$$\frac{NC : \lceil (B \gamma, \delta) \rceil, \delta > \delta_{thres}}{B : (B \gamma, \delta)}$$
$$\frac{NC : \lceil (D^* \gamma, \delta) \rceil, \delta > \delta_{thres}}{D : (D^* \gamma, \delta)}$$

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m-Water Case-Study: Norm Internalization

In the m-Water scenario, the inferred normative desire is inserted into the DC (Bridge Rule 9), being $\delta_{threshold} = 0.4$:

 $\frac{\textit{NC}: \lceil (\textit{D}^{-}\textit{fullIrrigation}, 0, 48) \rceil \land 0, 48 > 0, 3}{\textit{DC}: (\textit{D}^{-}\textit{fullIrrigation}, 0, 48)}$



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m-Water Case-Study: Norm Decision Making

The IC is updated creating a new intention whose intentionality has been reduced :

 $\begin{aligned} DC: (D^+ \ [full rrigation] high Quality, 0,75), DC: (D^- \ full rrigation, 0,48), \\ PC: \ plan(full rrigation), 0,75 > 0,48 \end{aligned}$

IC : (*I*[*fullIrrigation*]*highQuality*, 0, 27)

Finally, the intention update implies the modification of the agent behaviour:

 $\frac{IC : (I[halfIrrigation]highQuality, 0,6)}{CC : (act(halfIrrigation)}$

Thus, the agent fulfils the norms and changes its irrigation policy $\Box \top I$

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Experiment Description I

Irrigator communities are formed by agents:

- Each agent needs a fixed daily *need of water* along its *cultivation period*
- There is a total amount of available water
- The *needs of water*, *cultivation periods* and *available water* are assigned randomly in each simulation
- In each iteration (i.e. each day), agents should decide their irrigation policy:
 - To irrigate all their cultivation
 - To irrigate a half of their cultivation



Experiment Description II

Irrigator communities are formed by agents with are:

- *Classic BDI agents*, which are non-normative and they always irrigate all their cultivation if there is enough water
- *Normative* agents, which always irrigate a half of their plantation since there is a drought situation
- Graded Normative agents which consider how restrictive the situation is; i.e. they decide to irrigate a half of their cultivation if there is a serious drought (the amount of required water is more than twice the available amount).



Results



Average agent satisfaction S (vertical axis) with respect to the seriousness of the drought situation Se (horizontal axis)

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Normative Graded BDI architecture:

- Allows the acquisition of new norms from their environment and consider them in decisions
- Allow agents to represent **uncertain** knowledge about the current state of the world
- The desirability degrees of desires and intentions allow agents to decide between norm violation or fulfillment according to their priorities



Future Work

- The impact of normative decisions on agent cognitions will be object of future work:
 - Deliberative coherence
 - Deals with goal adoption in the context of decision making, will be considered when building plans for obeying or violating norms
 - Emotions
 - Consider phenomena such as shame, honour, gratitude, etc. in their decision making processes
- Implementation of a prototype of the n-BDI architecture
 - Evaluate empirically our proposal
 - Scenarios belonging to the m-Water case study



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